

CBM
64/128

COMMODORE 64/128

BOMB JACK

Officially Licenced "Coin Op" Arcade Game

© 1985 Tecmo Ltd.

**LOADING INSTRUCTIONS/INSTRUCTIONS DE
CHARGEMENT/LADEANLEITUNGEN**

Spectrum

LOAD ""

Commodore 64/128 (Cassette)

SHIFT & RUN/STOP

Amstrad/Schneider

RUN ""

Commodore C16

LOAD "BOMB JACK"

© Elite Systems Ltd. - 1988

All rights reserved worldwide. Unauthorised copying, lending, broadcasting or resale without the express written permission from Elite Systems Ltd. is strictly prohibited.

Guarantee

This software product has been carefully developed and manufactured to the highest quality standards. Please read carefully the instructions for loading which are included. If for any reason you have difficulty in running the program, and believe that the tape is defective, please return it directly to the following address:

Customer Services Dept., Elite Systems Ltd., Eastern
Avenue, Lichfield, WS13 6RX, England Telex 336130
ELITE G

Our Quality Control Department will test the product and supply an immediate replacement at no extra cost. Please note that this does not affect your statutory rights.

GAME FEATURES

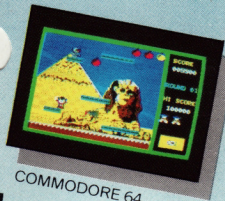
Collecting your bombs and defeating your enemy as you go makes this coin op conversion one of the most high scoring and exciting games available.

AMSTRAD

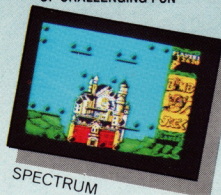
● TOTALLY
ADDICTIVE

● SUPERB
GRAPHICS

● SCREEN AFTER SCREEN
OF CHALLENGING FUN



COMMODORE 64



SPECTRUM

© 1985 Tecmo Ltd.



OFFICIALLY
LICENCED
COMPUTER
GAME

Elite Systems Limited,
Eastern Avenue, Lichfield WS13 6RX,
England. Telex: 336130 ELITE G.
Consumer Hot Line: (0543) 414885



BOMB JACK



BEST SELLING
GALLUP No. 1
COIN OP
CONVERSION

ENCORE

PLAYING INSTRUCTIONS

Spectrum

One Player	1
Two Players	2
Keyboard Control	K
Turbo Jump Option	T
ZX Interface II	Z
Kempston Joystick	P

Amstrad/Schneider

One Player	1
Two Players	2
Keyboard Control	K
Turbo Jump Option	T

Spectrum and Amstrad

For those selecting the Keyboard option use the following keys to replace the equivalent joystick movement:

Up	Q
Down	A
Left	N
Right	M
Jump	X

Normally to jump higher you must UP (Q) when jumping. Selecting the Turbo Jump options makes all jumps as high as possible – as it were 'automatically' pressing Q for you.

Commodore C16

One Player	1
Two Player	2
Keyboard control	K
Joystick	J

Up	Q
Down	A
Left	Z
Right	X
Jump	SHIFT

Commodore 64/128

Joystick in Port 2	
Jump (if on Platform)	FIRE
Hover (if in air)	FIRE

Left	Right
------	-------

MODE D'EMPLOI

Spectrum

1 joueur	1
2 joueurs	2
Clavier	K
Saut Turbo	T
ZX Interface II	Z
Kempston Joystick	P

Amstrad/Schneider

1 joueur	1
2 joueurs	2
Clavier	K
Turbo-saut	T

Spectrum et Amstrad

Si vous choisissez l'option clavier, servez-vous des touches suivantes:

Vers le haut	Q
Vers le bas	A
Vers la gauche	N
Vers la droite	M
Saut	X

Pour sauter plus haut, vous devez normalement appuyer sur Q en cours de saut. Mais le 'turbo-jump' (turbo-saut) vous fait sauter le plus haut possible à chaque fois, comme s'il appuyait automatiquement sur la touche Q.

Commodore C16

1 joueur	1
2 joueurs	2
Clavier	K
Joystick	J

Vers le haut	Q
Vers le bas	A
Vers la gauche	Z
Vers la droite	X
Saut	SHIFT

Commodore 64/128

Manette de jeu (joystick) connectée au port 2	
Fait sauter (au sol)	TIR
Fait survoler (en l'air)	TIR

Gauche	Droite
--------	--------

BEDIENUNGSANLEITUNG

Spectrum

Ein Spieler	1
Zwei Spieler	2
Tastaturbedienung	K
Turbo-Sprung	T
ZX Interface II	Z
Kempston Joystick	P

Amstrad/Schneider

Ein Spieler	1
Zwei Spieler	2
Tastaturbedienung	K
Turbo-Sprung	T

Spectrum und Amstrad

Bei Bedienung über die Tastatur übernehmen die folgenden Tasten die entsprechenden Joystick-Funktionen:

Auf	Q
Ab	A
Links	N
Rechts	M
Sprung	X

Für einen speziell hohen Sprung muß im allgemeinen Q (Auf) gedrückt werden, doch bei Wahl von Turbo-Sprung werden alle Sprünge automatisch hoch, so daß sich das Drücken von Q erübrigt.

Commodore C16

Ein Spieler	1
Zwei Spieler	2
Tastaturbedienung	K
Joystick	J

Auf	Q
Ab	A
Links	Z
Rechts	X
Sprung	SHIFT

Commodore 64/128

Joystick in Anschlußport 2	
Sprung (vom Boden aus)	FEUER
Schweben (in der Luft)	FEUER

Links	Rechts
-------	--------